

Welcome! We're Glad You're Here!

Pastors Jon Larson & Amelia Houdek would love to connect with you, say hello.

Listening devices are available at the Welcome Desk.

Childcare is provided for infants–3 years in the Nursery.

Kids of the Kingdom education classes (ages 3–5th grade) are offered during both service hours, September–May.

Notary Services available, email

Dianne.Johnson@kingofkingswoodbury.org

to arrange time.



Church Council

Please see the Meet the Team page on our website for contact information

Jen McKinnon · Council President

Tricia Dege · Vice President

Jason Livingston · Vice President

Kevin Schwartz · Finance Chair

Tami Olson · Secretary

Rebecca Kurtz · Member at Large

Todd Dexheimer · Member at Large

Spiritual Practices

Connect

Check out our website and app for additional information. **Interested in receiving our weekly E-newsletter** · go to our website and scroll down to the E-newsletter registration or email the church office.

☎ 651-738-3110

🌐 www.kingofkingswoodbury.org

✉ office@kingofkingswoodbury.org

📱 Download our app – simply text [KingofKingsApp](https://www.kingofkingswoodbury.org/kingofkingsapp) to 833-245-6561

1583 Radio Drive, Woodbury, MN 55125 · Monday-Friday, 9:00am – 3:00pm



Centered on God, our mission is to feed
physical hunger, spiritual hunger, and
our hunger to be in community.

WELCOME TO WORSHIP

Sunday, March 16

10:45am Contemporary Service

Sam Johnson · Worship Lead

GATHER & PRAISE

Song – *Wonder*

Song – *Miracle Power*

Welcome and Announcements

Bible Reading - Psalm 37:5 pg 443

Children's Message

THE WORD

Message “*Victory Through Surrender – Finding Strength in Letting Go*” Pastor Jon Larson

OUR RESPONSE

Gifts / Offering – *Trust in Jesus*

Prayers / The Lord's Prayer

BLESSING & SENDING

Blessing

Song – *Praise You Anywhere*

Worship Band

Acoustic – Todd Rau Bass – Nick Dotzenrod Drums – Andy Kelleher
Electric – John Gillson & Sam Johnson Keys – Janelle Rau
Vocals – Abbie Lupelow, Deb Ries, Emily Rau, John Bergquist

